

# Mitigating starvation in Wireless Ad hoc Networks: Multi-channel MAC and Power Control

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## ABSTRACT

The IEEE 802.11 DCF (Distributed Coordination Function) is based on CSMA/CA (Carrier Sense Multiple Access with Collision Avoidance). However, the CSMA-based random access protocol can cause serious unfairness or flow starvation. In this paper, we propose a multi-channel MAC with the power control (STPC-MMAC) to mitigate the starvation by exploiting the multiple channels and improving the spatial reuse of wireless channel. The main idea of our proposal is to use the IEEE 802.11 Power Saving Mechanism (PSM) with different transmission power levels used in the Announcement Traffic Indication Message (ATIM) window and the data window. All nodes transmit the ATIM messages with the maximum power while negotiating for the data channel in the ATIM window, and use the minimum required transmission power for their data transmissions in the data window on the negotiated channels. The simulation results show that the proposed STPC-MMAC can improve the network performance: aggregate throughput, average delay, energy efficiency and especially fairness index.

## Categories and Subject Descriptors

C.2.2 [Computer-Communication Network]: Network Protocols

## General Terms

Algorithms

## Keywords

Power Control, Multi-channel, MAC protocol, Ad hoc networks.

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## 1. INTRODUCTION

In a dense network, nodes may suffer from intensive contention from their neighbors. As a result, some flows may be starved and refrained from transmissions for a prolonged period of time. There are many proposals to improve the performance of the wireless ad hoc network. One approach is to use the appropriate power control mechanism [3, 7, 12, 13]. In [7], a node is allowed to periodically increase the transmission power during data transmission in order to inform nodes in the carrier sensing range of its transmission. An Adaptive Range-based Power Control (ARPC) MAC protocol [13] is proposed to avoid POINT problem which is defined in [12]. The SINR-based Transmission Power Control for MAC protocol (STPC-MAC) in which the receiving SINR is guaranteed at the receiver is proposed in [3]. The transmission power information is exchanged during the ATIM window. Neighbor nodes estimate the transmission power with which they can transmit simultaneously. During the data window, they can transmit the data packets without collision.

Besides the transmission power control approach, some proposals tune the carrier sensing threshold [17, 18] to improve the spatial reuse. The spatial backoff algorithm [17] is proposed to adjust the space occupied by each transmission by tuning carrier sensing threshold, power and transmission rate. Based on the required SINR, Zhu *et al.* propose a dynamic algorithm that adjusts the carrier sensing threshold to maximize the spatial reuse in [18].

Another approach is to employ the multi-channel MAC to exploit the multiple channels. There are four approaches for the multi-channel MAC protocol as classified in [8]: Dedicated Control Channel, Split Phase, Common Hopping and Parallel Rendezvous. In the Dynamic Channel Assignment (DCA) [16], each node has two radios: one radio is tuned to the channel dedicated to control packets while another can switch to any other channels for data transmission. The Dynamic Channel Assignment with Power Control (DCA-PC) [15] is an improvement of DCA. In the DCA-PC, all control packets RTS/CTS/RES are transmitted using the maximum power on the control channel, while DATA/ACK packets are transmitted with the minimum required power on the data channel. Time is divided into alternating sequence of

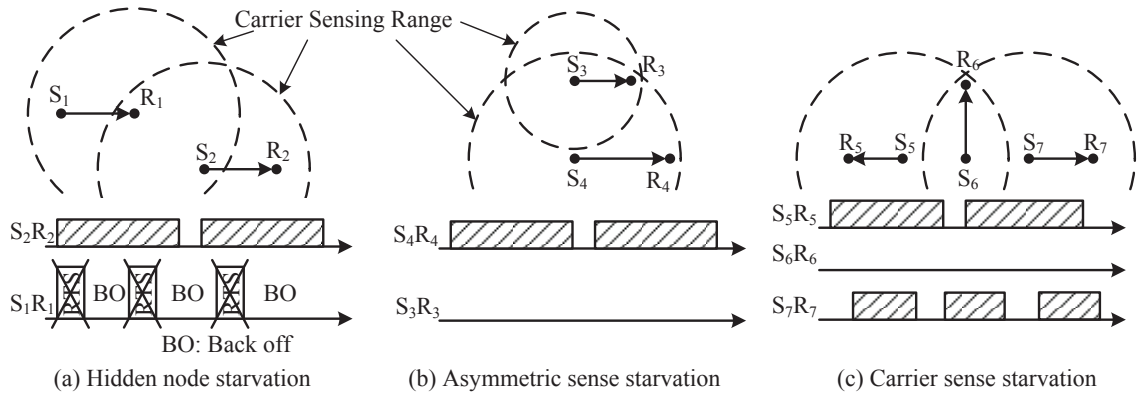


Figure 1: Starvation scenarios in CSMA-based wireless ad hoc networks.

control interval or contention interval and data transmission interval in the Multi-channel MAC (MMAC) [14]. During the control interval, all nodes have to switch to control channel and try to reserve data channels for their data transmissions. In the data interval, they switch to the agreed data channel to exchange data packets. In [4], a power control scheme STPC-MAC [3] is applied to MMAC protocol to improve the network performance. A hybrid multi-channel MAC protocol (H-MMAC) [2], an enhancement of the MMAC, allows some nodes to exchange data packets during the ATIM window. This protocol utilizes all the channel resources during the ATIM.

In this paper, we propose STPC-MMAC by applying a power control algorithm to the multi-channel MAC protocol. The STPC-MMAC can solve the starvation problem by exploiting the multiple channels and using the transmission power control. The contributions of this paper with respect to the existing publications can be summarized as follows: the ATIM window is divided into  $N$  sub-slots which represent  $N$  channels. So, nodes are not required to use the "best" channel selection algorithm to select a data channel, nodes only have to exchange the ATIM messages in one sub-slot to reserve the corresponding data channel. A modified Neighbor Information List (NIL) is used to simplify the algorithm used to update the status of the neighbor nodes. We also define the control frames format to show that our proposal requires little changes in the ATIM frames compared to the current standard in order to apply it in real environment.

The rest of this paper is organized as follows. Section 2 reviews the starvation in CSMA-based wireless ad hoc networks. In section 3, our proposed protocol is described in details. Section 4 presents simulation results. Finally, we conclude this paper in section 5.

## 2. STARVATION IN CSMA-BASED WIRELESS AD HOC NETWORKS

There are three well-known sources of starvation [5] such as hidden node starvation, asymmetric sense starvation and carrier sense starvation as shown in Fig. 1. The dashed circles indicate the carrier sensing range of the centered node.

- **Hidden node starvation** arises when a sender is outside the carrier sensing range of another sender, but its receiver is within the carrier sensing range of another sender. In Fig. 1(a), sender  $S_2$  knows exactly when

the channel is available based on the control messages sent by node  $R_1$ . Although node  $R_1$  receives the RTS successfully, it cannot reply CTS to node  $S_1$  because it is within the carrier sensing range of node  $S_2$ . Therefore, if two flows  $S_1R_1$  and  $S_2R_2$  are backlogged, flow  $S_2R_2$  has higher throughput than flow  $S_1R_1$ .

- **Asymmetric Sense starvation** arises when nodes have different transmission power levels, carrier sensing thresholds or channel conditions. In Fig. 1(b), node  $S_3$  can sense the transmission of node  $S_4$ , but node  $S_4$  cannot sense the transmission of node  $S_3$ . Therefore, node  $S_4$  always find the channel to be idle when it has data packets to send, while node  $S_3$  has to freeze its back-off counter and defer its transmission when it senses the transmission of node  $S_4$ .
- **Carrier Sense starvation** arises when the sender senses the transmission of its neighboring nodes that are not within the carrier sensing range of each other as shown in Fig. 1(c). Node  $S_5$  and  $S_7$  cannot sense each other, but node  $S_6$  can sense both node  $S_5$  and  $S_7$ . If all flows are backlogged, flow  $S_6R_6$  is locked by flow  $S_5R_5$  and/or  $S_7R_7$ . It results in the low throughput in flow  $S_6R_6$  and high throughput in flows  $S_5R_5$  and  $S_7R_7$ .

The above starvation is the long-term starvation in the dense wireless ad hoc networks. The starvation would be eliminated if all transmissions occurred on orthogonal channels or all nodes controlled their transmission power. The appropriate power control algorithm and multi-channel MAC protocol give us some benefits such as: starvation avoidance, improved spatial reuse, fairness, low energy consumption, high throughput.

Our proposed protocol adopts the IEEE 802.11 PSM [1]. During the ATIM window, nodes contend to exchange the ATIM messages for the data channel negotiation. After that, nodes switch to the agreed data channel for data transmissions. The details of the STPC-MMAC protocol are described in the following sections.

## 3. THE PROPOSED STPC-MMAC PROTOCOL

There are three non-overlapping channels in IEEE 802.11b and g, and twelve non-overlapping channels in IEEE 802.11a.

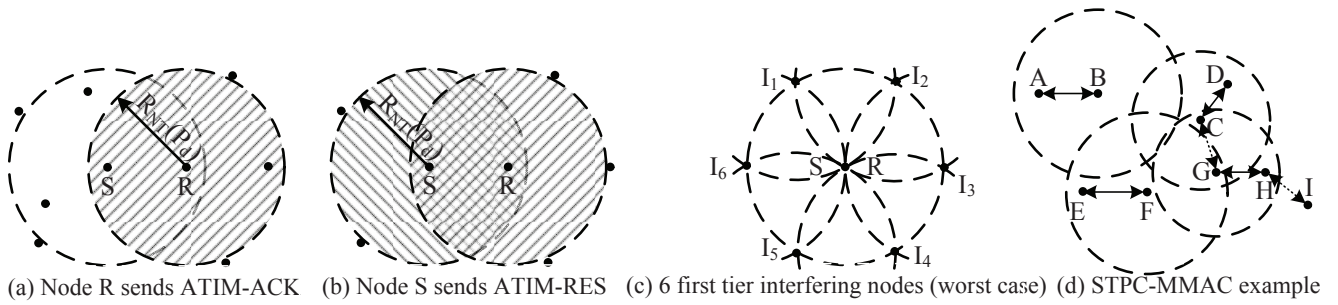


Figure 2: The interference model.

We assume that there are  $N$  non-overlapping channels which can be used. Each node has a single half-duplex transceiver which can either transmit or listen but cannot do both simultaneously. All nodes are time synchronized. The clock synchronization can be achieved by using GPS or the IEEE 802.11 TFS (Timing Synchronization Mechanism) [1]. In addition, several clock synchronization protocols have been proposed in [9, 11]. The synchronization overhead is small and the maximum clock offset can be achieved as  $15\mu s$  [9].

Time is divided into beacon intervals which are the alternating sequences of the ATIM window and the data window (Fig. 5). The ATIM window is further divided into  $N$  sub-slots which represent  $N$  channels. One channel is defined as a default channel (CH1) during the ATIM window. Nodes have to be on the default channel to exchange the ATIM/ATIM-ACK/ATIM-RES messages (ATIM messages) for negotiating the transmission power level  $P_d$  and the transmission mode. The ATIM messages are sent on the  $ch^{th}$  sub-slot to select the  $ch^{th}$  data channel. Moreover, all the ATIM messages are transmitted with the maximum power  $P_{max}$ . After the ATIM window, nodes switch to their selected channel  $ch$  to exchange data packets at the minimum required transmission power  $P_d$  indicated in ATIM messages. Now, we describe our proposed protocol in detail.

### 3.1 The power control

In this section, we present how the node estimates its transmission power  $P_d$  used in the data window and how the neighbor nodes update their transmission power limit in order to control their interference to the others. First, we define the terms transmission range and noise threshold range.

- **Transmission Range ( $R_{TR}$ ):** the range within which a packet can be successfully received and correctly decoded. This range can be estimated based on the receiving power threshold  $P_{RXthold}$  and the receiving SINR threshold  $SINR_{thold}$ .
- **Noise Threshold Range ( $R_{NT}$ ):** the range within which node receives the interference level greater than the noise power threshold  $P_{Nthold}$ . The noise threshold range is larger than transmission range.

Without loss of generality, let  $P_t^S$  be the transmission power of sender S,  $P_r^S$  be the receiving power from sender S at receiver R. And by using the two-ray ground reflection model [10], the receiving power  $P_r^S$  is calculated from the

following formula:

$$P_r^S(R) = P_t^S G_t G_r \frac{h_t^2 h_r^2}{d^\alpha L} = c \frac{P_t^S}{d^\alpha}, \quad (1)$$

where

$G_t, G_r$  are antenna gains of transmitter and receiver;  $h_t, h_r$  are the heights of the transmit and receive antennas;  $d$  is distance between transmitter and receiver;  $L$  is other losses, assume  $L = 1$  here then  $c$  is constant;  $\alpha$  is path-loss coefficient with range of 2-4.

The receiving power depends on path-loss over the distance  $d$  between sender and receiver. Here, we ignore other minor factors such as multipath fading, shadowing, environmental noise, etc. And the Signal to Interference plus Noise Ratio (SINR) of the node R is given as

$$SINR(R) = \frac{Signal}{Interference} = \frac{P_r^S(R)}{\sigma_0 + \sum_{i=1, i \neq S} P_r^i(R)}, \quad (2)$$

where  $P_r^i(R)$  is the interference caused by the interfering node  $i$ , and the thermal noise  $\sigma_0$  is neglected. Since other interfering nodes are far away and contribute a smaller interference than the first tier interfering nodes, we ignore them in SINR calculation. The packet is successfully received and correctly decoded when  $P_r^S(R) \geq P_{RXthold}$  and  $SINR(R) \geq SINR_{thold}$ .

In our protocol, nodes must be outside the noise threshold range  $R_{NT}$  of each other except their intended senders or receivers in order to perform the data transmission simultaneously. In Fig. 2(a), after receiving the ATIM message from node S, node R replies with the ATIM-ACK message indicating the transmission power  $P_d$ . Upon receiving the ATIM-ACK, node S confirms the transmission power level  $P_d$  by sending the ATIM-RES( $P_d$ ). Neighboring nodes which have overheard the ATIM-ACK/ATIM-RES messages know whether they are outside the noise threshold range of node R or not. Only nodes outside the noise threshold range may transmit data packets simultaneously with nodes S and R. In Fig. 2(b), after the ATIM messages are exchanged, nodes S and R give a warning to all neighbor nodes which are within their noise threshold ranges. The maximum interference in the worst case is achieved when the interfering nodes also have the same noise threshold range with nodes S and R. The maximum total interference is given when node S is very close to node R as shown in Fig. 2(c)

$$Total\_Int = 6 \cdot P_{Nthold}. \quad (3)$$

Given  $P_{RXthold}$  and  $SINR_{thold}$ , we have to find the value of  $P_{Nthold}$  by using the total interference in Eq. 3 and above two conditions of receiving packet correctly;

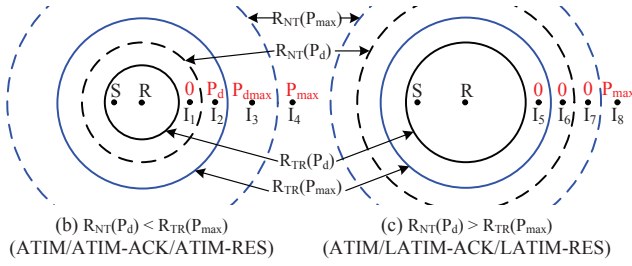
$$P_{Nthold} = \frac{P_{RXthold}}{6 \cdot SINR_{thold}}. \quad (4)$$

When node R receives the ATIM message from node S with the receiving power  $P_r^{P_{max}}$ , it has to estimate the minimum required transmission power  $P_d$  that node S has to use to transmit data packets by:

$$P_d = \frac{P_{max} \cdot P_{RXthold}}{P_r^{P_{max}}}. \quad (5)$$

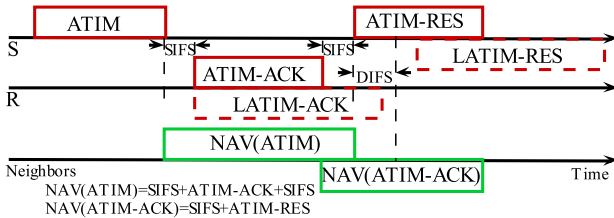
If a neighbor node (for example, node  $I_3$  in Fig. 3) is in the region between the  $R_{TR}(P_{max})$  and  $R_{NT}(P_{max})$ , the maximum transmission power that can be used to transmit data packets is

$$P_{dmax} = \frac{P_{Nthold} \cdot P_{max}}{P_{RXthold}} = \frac{P_{max}}{6 \cdot SINR_{thold}}. \quad (6)$$



**Figure 3: Two scenarios for updating transmission power limit.**

Fig. 3 illustrates two scenarios used to update transmission power limit  $P_{lim}$ , the maximum transmission power a node can transmit:  $R_{NT}(P_d) < R_{TR}(P_{max})$  and  $R_{NT}(P_d) < R_{TR}(P_{max})$ . The nodes which are within the transmission range of  $P_{max}$  can decode the ATIM messages to know  $P_d$ . And then, they can distinguish which scenario is used to update  $P_{lim}$ . For the nodes which are within the range ( $R_{TR}(P_{max})$ ,  $R_{NT}(P_{max})$ ), they have to monitor how long the sensing power  $P_{sense}$  is larger than  $P_{Nthold}$ . We use the ATIM-ACK/ATIM-RES in the case of  $R_{NT}(P_d) < R_{TR}(P_{max})$  (Fig. 3(a)) and the longer LATIM-ACK/LATIM-RES for the another case  $R_{NT}(P_d) < R_{TR}(P_{max})$ (Fig. 3(b)). Fig. 4 shows the timing of ATIM messages exchange. Since node S may not send ATIM-RES, the neighbor nodes set NAV(ATIM) until node S begins sending ATIM-RES. Nodes R and S use LATIM-ACK/LATIM-RES to warn the nodes which are in the range ( $R_{TR}(P_{max})$ ,  $R_{NT}(P_{max})$ ) with the



**Figure 4: Timing of ATIM messages exchange.**

**Algorithm 1** Algorithm to update  $P_{lim}^{ch}$  in each beacon

```

1:  $P_{lim}^{ch} \leftarrow P_{max}$  /*At the start of each beacon*/
2: repeat
3:   if Receives (L)ATIM-ACK/(L)ATIM-RES( $P_d$ ) correctly during the sub-slot of data channel  $ch$  then
4:     if  $P_r \geq \frac{P_{max} \cdot P_{Nthold}}{P_d}$  then
5:        $P_{lim}^{ch} \leftarrow 0$  /*Node  $I_1, I_5$  in Fig. 3*/
6:     else
7:        $P_{lim}^{ch} \leftarrow \min(P_{lim}^{ch}, P_d)$  /*Node  $I_2$  in Fig. 3*/
8:     end if
9:   else if  $P_{sense} \geq P_{Nthold}$  for duration  $> T_{ATIM-ACK}$  then
10:     $P_{lim}^{ch} \leftarrow 0$  /*Node  $I_6, I_7$  in Fig. 3*/
11:   else if  $P_{sense} \geq P_{Nthold}$  for duration  $= T_{ATIM-ACK}$  then
12:     $P_{lim}^{ch} \leftarrow \min(P_{lim}^{ch}, P_{dmax})$  /*Node  $I_3$  in Fig. 3*/
13:   end if
14: until ATIM window ends or  $P_{lim}^{ch} = 0$ 

```

estimated transmission power  $P_d > (P_{max} \cdot P_{Nthold}) / P_{RXthold}$ . Although the durations of the LATIM-ACK/LATIM-RES are longer than those of the ATIM-ACK/ATIM-RES, they have the condition to guarantee the LATIM-ACK reception at the sender S. The condition for the length of LATIM-ACK/LATIM-RES can be described as

$$T_{LATIM-ACK} < T_{ATIM-ACK} + SIFS + DIFS. \quad (7)$$

During the ATIM window, a node determines the sub-slot of the data channel  $ch$  and updates the transmission power limit  $P_{lim}^{ch}$  of the channel  $ch$ , based on the received power  $P_r$  of the overheard ATIM messages or the sensed power  $P_{sense}$  by Algorithm 1. This  $P_{lim}^{ch}$  value is stored in TPL (Section 3.2) for the corresponding channel.

Next, we apply the power control mechanism to the multi-channel MAC protocol to improve the network performance. We define two transmission modes (Tx mode)

- Normal Transmission (N-Tx): the transmission performed within the data window.
- Extended Transmission (E-Tx): the transmission performed within the data window and the next ATIM window.

In Fig. 5, nodes A and B perform the N-Tx mode while nodes G and H perform the E-Tx mode. If a node uses the N-Tx mode, it will be on the default channel in the next ATIM window. But a node will be on the default channel in the next two ATIM windows if it uses the E-Tx mode. Nodes G and H are on the default channel in the third ATIM window because they use the E-Tx from the first beacon. However, it is not necessary to use the E-Tx mode in the low network load because of long delay. If the node utilizes one more ATIM window, it will waste a longer data window. In the high network load, the node needs to use the E-Tx to get more time to transmit data packets to increase the network throughput. That means a node needs to detect the network load in order to choose the transmission mode. In the high network load, many nodes try to contend the channel, and the collision probability is high. When the collision happens, the retry counter increases. Nodes can use the retry counter as a factor to select the transmission mode. In addition, the

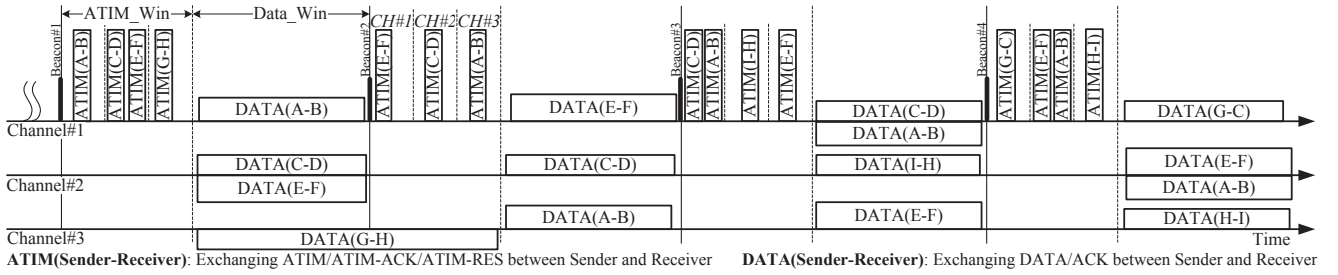


Figure 5: The operation of STPC-MMAC protocol (Topology is given in Fig. 2(d)).

packet arrival rate at each node is another factor in making decision for the transmission mode selection. If there are many active nodes in the network and many data packets to send, the node will choose the E-Tx mode.

### 3.2 Neighbor Information List and Transmission Power List

Each node maintains its data structures, which are called the Neighbor Information List (NIL) and the Transmission Power List (TPL). The NIL stores the information about the neighbor nodes such as: channel, Next\_ATIM and transmission mode, while the TPL stores the transmission power limit  $P_{lim}$  of each channel.

#### 3.2.1 Neighbor Information List - NIL

Each list entry keeps the information about the neighbor nodes including channel, Next\_ATIM and Tx mode. Channel 0 means that is an idle node. Next\_ATIM means when the corresponding node is on the default channel. For example, nodes G and H are going to use the E-TX mode in the first beacon. They will be on the default channel after two beacons. Table 1 shows the NIL of node A at the end of the first ATIM window.

Table 1: Node A's NIL

Node	Channel-CHNL	Next_ATIM	Tx mode
C	2	1	N-Tx
G	3	2	E-Tx
E	2	1	N-Tx
H	3	2	E-Tx
...	...	...	...

**Algorithm 2** Update node A's NIL in each ATIM window

```

1: /*At the beginning of ATIM window*/
2: Next_ATIM ← Next_ATIM - 1 for all neighbors in NIL
3: if Node A is on the data channel then
4:   if Next_CCH == 0 then
5:     Next_CCH ← 2 /*E-Tx assumption*/
6:   end if
7: else
8:   Updates NIL whenever overhears the ATIM messages
9: end if

```

A node needs to know the current status of its neighbor node before exchanging the ATIM messages. At the beginning of each ATIM window, each node decreases the non-zero Next\_ATIM value by 1 in its NIL. If a node is on the

data channel, it will miss all control messages exchanged in the current ATIM window. So, it assumes that all nodes that are on the control channel will use the E-Tx mode and it updates the zero Next\_ATIM to 2 in its NIL. Otherwise, the node which is on the control channel updates its NIL whenever it overhears the ATIM messages from its neighbors by Algorithm 2 during the ATIM window.

#### 3.2.2 Transmission Power List - TPL

Each node maintains the data structure call Transmission Power List (TPL). In TPL, each entry stores the power limit  $P_{lim}$  for each channel as shown in Table 2. This value limits the maximum transmission power of each node in the current beacon. At the beginning of each beacon, all  $P_{lim}$  are set to  $P_{max}$ . All nodes have to listen to the default channel during the ATIM window, and update the  $P_{lim}$  for the corresponding data channel by Algorithm 1 according to the overheard ATIM messages or the sensing power.

Table 2: Node A's TPL

Channel - CH	Tx Power Limit - $P_{lim}$
CH1	50
CH2	250
CH3	100

During the sub-slot  $ch$ , the receiver uses the values  $P_{lim}$  of both sender and receiver for the data channel  $ch$  to verify if they can use that data channel  $ch$  at the estimated transmission power  $P_d$ .

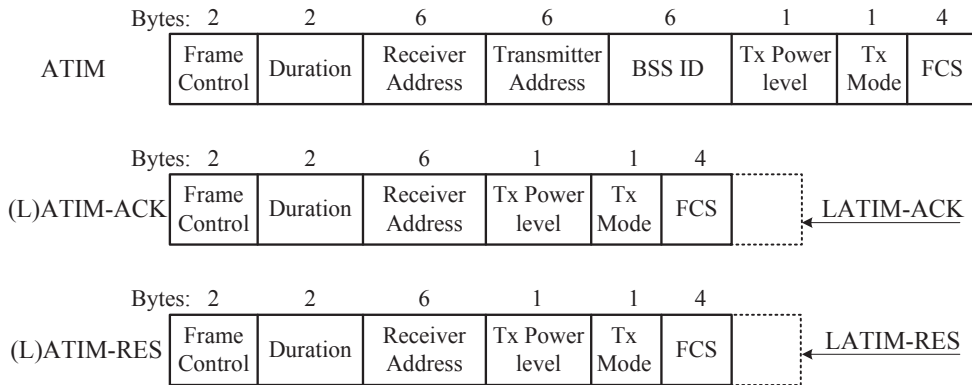
### 3.3 Control frames

In the IEEE 802.11 PSM, we use the ATIM and ACK messages to do handshake between two nodes. For our proposed protocol, both the sender and receiver have to exchange ATIM/(L)ATIM-ACK/(L)ATIM-RES messages on the default channel to negotiate the data channel, transmission power and transmission mode for their data transmissions. This three-way handshake also serves the purpose of informing the neighbor nodes of the sender and receiver. We modify the ATIM frame format and define two ATIM-ACK/ATIM-RES frames as shown in Fig. 6. We use 1 byte to represent the transmission power (256 levels). The Tx mode field specifies which transmission mode is used.

### 3.4 The operation of STPC-MMAC protocol

The operation of the proposed STPC-MMAC protocol is illustrated in Fig. 5 with the topology in Fig. 2(d). Now, we assume that sender node S has data packets for receiver node R at the sub-slot corresponding to the channel  $ch$ . We





**Figure 6: The control frame format.**

describe the procedure used in STPC-MMAC protocol as the following

1. Node S checks the status of node R in its NIL. If node R is available on the default channel ( $\text{Next\_ATIM} = 0$ ), during the  $ch^{th}$ , node S sends the ATIM including the transmission mode  $Tx$  and the transmission power limit  $P_{lim}$  of the corresponding data channel  $ch$  to node R at the maximum power  $P_{max}$ . Otherwise, it has to wait for the next sub-slot and try again.
2. Based on the receiving power  $P_r^{P_{max}}$  of the ATIM message, node R estimates the required transmission power  $P_d$  for the data transmission (Eq. 5). Based on the  $P_d$  and both  $P_{lim}$  of nodes S and R, node R checks if the data channel  $ch$  is available for their data transmissions. If that data channel is available, node R sends the (L)ATIM-ACK( $Tx, P_d$ ) to node S. Otherwise, node R sends the ATIM-ACK(NULL, NULL) to indicate that they cannot exchange data on this channel.
3. If node S receives the (L)ATIM-ACK( $Tx, P_d$ ), it confirms the transmission mode  $Tx$  and the transmission power  $P_d$  by replying the (L)ATIM-RES( $Tx, P_d$ ); otherwise it does not send anything.
4. Based on the overheard ATIM messages, the neighbor nodes update their NILs (Algorithm 2) and TPLs (Algorithm 1).
5. After the ATIM window, both sender S and receiver R switch to the selected data channel  $ch$  and exchange the RTS/CTS followed by the multiple DATA/ACK packets. The other nodes that did not exchange the ATIM messages successfully go to doze mode to save energy.

Let us consider the network topology example in Fig 2(d). The dash line is the transmission range when the nodes exchange data packets during the data window. In the first beacon of Fig. 5, nodes A and B exchange the ATIM messages to reserve the data channel 1 for their data transmissions. In the second sub-slot, nodes C and E have data packets to send to nodes D and F, respectively. However, node C accesses the default channel successfully and exchanges ATIM messages with node D to reserve the data channel 2.

Nodes E and F found that they can use the data channel 2 simultaneously, and they also exchange ATIM messages to reserve the data channel 2. In the third sub-slot, nodes G and H exchange ATIM messages to reserve the data channel 3. Moreover, they decided to use E-Tx mode because of network traffic load. Node I, the neighbor node of node H, overhears the ATIM messages from node H and knows that node H will be available on the default channel after 2 ATIM windows. If node I has data packets for node H, it can start from the third ATIM window as shown in Fig. 5.

In the STPC-MMAC, nodes have to exchange the ATIM messages which indicate the transmission power  $P_d$  and the transmission mode  $Tx$  during the ATIM window. Since a node pair exchanges the ATIM messages once during the ATIM window, after that other nodes have chances to send the ATIM messages. That means there is no long-term starvation during the ATIM window. Another reason why the STPC-MMAC can mitigate the starvation is the SINR-based transmission power mechanism. This mechanism helps the STPC-MMAC provide more concurrent transmissions during the data window compared to the MMAC and H-MMAC protocols. For example, in Fig. 1 each flow can use different channels to transmit data packets simultaneously. Flows  $S_1R_1$  and  $S_2R_2$  may also use the same channel with the minimum required transmission power.

## 4. PERFORMANCE EVALUATION

In this section, we have evaluated IEEE 802.11 [1], MMAC [14], DCA-PC [15] and our proposed STPC-MMAC protocol by our developed packet-level simulation tool in Matlab.

### 4.1 Simulation Model

The network consists of 50 nodes placed randomly in a 500m x 500m area. Each node selects the neighboring node in its transmission range to form a transmitter-receiver pair. Source node generates and transmits constant-bit-rate (CBR) traffic to its destination. The other major simulation parameters in our simulations are listed in Table 3. Each simulation was performed for 5 seconds and the simulation results are the average of 40 runs. In the simulation, we use the following metrics to evaluate the TCP performance of different protocols: the aggregate throughput, average delay, Jain's fairness index [6] and the energy efficiency which is defined as the average power consumption per data packet.

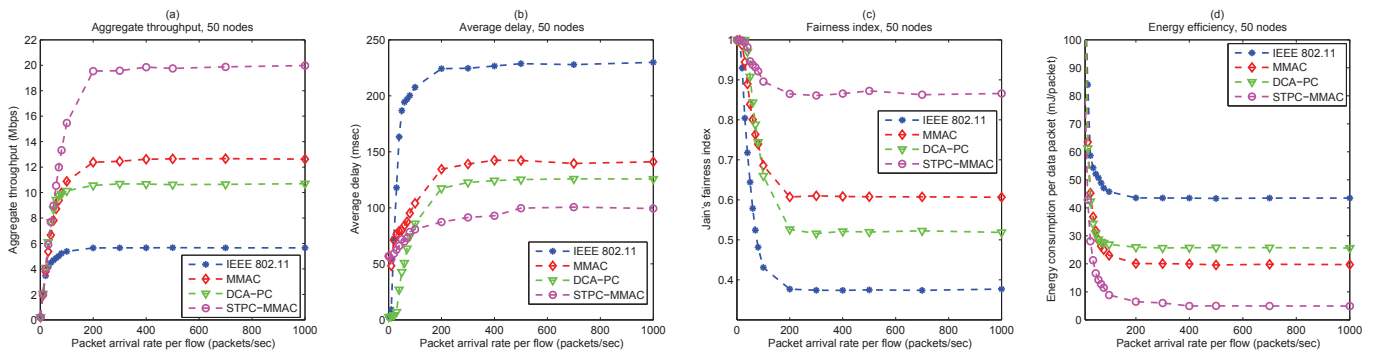


Figure 7: Performance comparison of different protocols.

Table 3: Simulation's Parameters

Parameters	Value
Number of channels	3 channels
Beacon Interval	100 ms
ATIM window	10 ms
SIFS	16 $\mu$ s
DIFS	34 $\mu$ s
Slot time	9 $\mu$ s
ATIM	28 bytes
ATIM-ACK	16 bytes
ATIM-RES	16 bytes
LATIM-ACK	20 bytes
LATIM-RES	20 bytes
Basic rate	1 Mbps
Data rate	2 Mbps
Data packet size	512 bytes
Retry limit	4
Path loss coefficient	4
Maximum radio power	250 mW
$P_{RX}^{thold}$	-82 dBm
$P_{N}^{thold}$	-95.78 dBm
$SINR_{thold}$ (dB)	6
Transmit power consumption	1.65 W
Receive power consumption	1.4 W
Idle power consumption	1.15 W
Doze power consumption	0.045 W

## 4.2 Simulation Results

Fig. 7 shows the performance comparisons of different protocols versus the packet arrival rate. The aggregate throughput and average delay of different protocols are shown in Fig. 7(a) and (b), respectively. By exploiting multiple channels, the aggregate throughput of the multi-channel MAC protocols are higher than IEEE 802.11 MAC protocol designed for a single channel. And the average delays of multi-channel MAC protocols are lower than that of the IEEE 802.11. However, the DCA-PC uses one channel for control packets and 2 data channels for data transmissions while there is 10% overhead of the ATIM window in the MMAC. Different from the MMAC, the STPC-MMAC allows nodes to exchange data packets during the ATIM window. In addition, more concurrent transmissions are achieved by the power control algorithm. That is why when the network load is high, the STPC-MMAC has higher aggregate throughput and lower delay than the MMAC and DCA-PC.

In the IEEE 802.11, if nodes always exchange data packets, other nodes may not have chance to access the channel due to the starvation problems. But during the ATIM window, after nodes exchanged ATIM messages successfully, other nodes have chances to exchange their ATIM messages in both the MMAC and STPC-MMAC. After the ATIM window, nodes switch to the agreed channel for their data transmissions. By exploiting multiple channels and using power control, the STPC-MMAC offers more concurrent transmissions. As a result, the STPC-MMAC has higher fairness index compared to others as shown in Fig. 7(c).

The energy efficiency is also one benefit of the proposed the STPC-MMAC protocol as shown in Fig. 7(d). Although the transmitting nodes adjust their transmitting power in the DCA-PC protocol, the idle nodes stay awake and consume the idle power of 1.15 W. Moreover, the DCA-PC also consumes more power because each node is equipped with 2 transceivers. Both the MMAC and STPC-MMAC adopt the PSM which allows nodes to enter doze mode with a doze power consumption of 0.045 W when there is no need for data exchange. Having the higher throughput and less energy consumption, the STPC-MMAC protocol has better energy consumption per data packet than the others.

## 5. CONCLUSION

In this paper, we propose the new MAC protocol (STPC-MMAC) by combining the power control algorithm and multi-channel MAC protocol. The STPC-MMAC can exploit the multiple channels as well as increase the spatial reuse to mitigate the starvation in wireless ad hoc network. Simulation results showed that the STPC-MMAC protocol improves the aggregate throughput, the average delay, the energy efficiency and especially the fairness among nodes in the network.

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